

GAME BOY ADVANCE

AGB-AHHE-USA



# HIGH HEAT™

Major League Baseball®

## 2003

INSTRUCTION BOOKLET

3DO™

**WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

**⚠ WARNING - Seizures**

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

**⚠ WARNING - Repetitive Motion Injuries**

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

**⚠ WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



**EVERYONE**

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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

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THIS GAME PAK WILL WORK ONLY WITH THE  
GAME BOY® ADVANCE VIDEO GAME SYSTEM.



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## START UP INFORMATION

- Make sure your Game Boy® Advance system POWER switch is in the OFF position. Never insert or remove a Game Pak when the power is on.
- Insert the High Heat™ Major League Baseball® 2003 Game Pak into the slot on the back of the Game Boy Advance system, label facing out. Press the Game Pak firmly to lock it in place.
- Turn the POWER switch on.



POWER ON/OFF

## GAME CONTROLS

### BATTING

Press and hold ↑

Increase the chance to hit a fly ball

Press and hold ↓

Increase the chance to hit a ground ball

Press and hold ← or →

Hit the ball left or right

A Button

Pitcher throws the pitch

Press and hold the A Button

Perform a bunt

B Button

Swing the bat

START

Pause Menu

### BASE RUNNING

L + ↑, ↓ or ←, →

Advance one or all runners

R + ↑, ← or →

Retreat one or all runners



## PITCHING

1. Select a Pitch - Press and hold any direction on the + Control Pad to highlight one of the pitches and press the **A** Button.
2. Location of Pitch - Press any direction on the + Control Pad to select the location of the pitch and press the **A** Button.
3. Pick Offs - Press and hold any direction on the + Control Pad and press the **B** Button to throw to a base.

### ON THE MOUND: BEFORE THE PITCH

| Action             | + Control Pad | A | B | L | R |
|--------------------|---------------|---|---|---|---|
| Pitch to Center    |               | ✓ |   |   |   |
| Pitch to Direction | ✓             | ✓ |   |   |   |

### PITCH SELECTION

| Action             | + Control Pad | A | B | L | R |
|--------------------|---------------|---|---|---|---|
| Select Fastball    |               | ✓ |   |   |   |
| Select Other Pitch | ✓             | ✓ |   |   |   |
| Throw to Base      | ✓             |   | ✓ |   |   |

### DEFENSIVE ALIGNMENT SCREEN

| Action  | + Control Pad | A | B | L | R |
|---|---------------|---|---|---|---|
| Option Navigation   | ✓             |   |   |   |   |
| Toggle/Select Option  |               | ✓ |   |   |   |
| Back  |               |   | ✓ |   |   |
| <i>Pitch Ball/Strike, Infield Alignment, Outfield Alignment, etc.</i> |               |   |   |   |   |



## BATTING

### AT BAT: BEFORE THE PITCH AND HITTING THE BALL

| Action              | + Control Pad | A    | B | L | R |
|---------------------|---------------|------|---|---|---|
| Swing               |               |      | ✓ |   |   |
| Bunt                |               | hold |   |   |   |
| Advance Runner      | ✓             |      |   | ✓ |   |
| Retreat Runner      | ✓             |      |   |   | ✓ |
| Advance All Runners |               |      |   | ✓ |   |
| Retreat All Runners |               |      |   |   | ✓ |

## FIELDING

### FIELDING: MAKING THE PLAY

| Action   | + Control Pad | A | B | L | R |
|--|---------------|---|---|---|---|
| Run  | ✓             |   |   |   |   |
| Throw to Closest<br>Fielder<br>(Outfield only) |               | ✓ | ✓ |   |   |
| Throw to Base<br>(Infield only)                |               | ✓ | ✓ |   |   |
| Throw to<br>Selected Base                      | ✓             | ✓ | ✓ |   |   |
| Run to<br>Nearest Base                         | ✓             |   |   |   |   |





## BASE RUNNING

### RUNNING AND BASE STEALING

| Action              | + Control Pad | A | B | L | R |
|---------------------|---------------|---|---|---|---|
| Advance Runner      | ✓             |   |   | ✓ |   |
| Retreat Runner      | ✓             |   |   |   | ✓ |
| Advance All Runners |               |   |   | ✓ |   |
| Retreat All Runners |               |   |   |   | ✓ |

**NOTE:** You can only retreat once per play.

### FROM WITHIN MENUS

| Action          | + Control Pad | A | B | L | R |
|-----------------|---------------|---|---|---|---|
| Menu Navigation | ✓             |   |   |   |   |
| Select Option   |               | ✓ |   |   |   |
| Back            |               |   | ✓ |   |   |



### **SOUND EFFECTS**

Music ON/OFF.

### **INNINGS**

Select the number of innings in a game (1, 3, 5, 7 or 9).

### **AUTOMATIC FIELDING**

Select ON if you want your fielders to automatically field the ball, or leave it OFF if you want to control your fielders.

### **BRIGHTNESS**

Adjust the brightness level in the game.

## **OPTIONS**

## **EXHIBITION**

### **EXHIBITION TEAM**

Select the home team and the visiting team. Your team is always the team on the left.

## **MULTIPLAYER (LINK PLAY)**

### **CONNECTION**

1. Connect two Game Boy® Advance systems with a Game Boy® Advance Game Link® cable.
2. On the first Game Boy® Advance, select "Link Play".
3. On the second Game Boy® Advance, select "Link Play".

### **PLAY**

1. Select your teams.
2. Select "Play" on the first Game Boy® Advance to begin a multiplayer game.





## **BATTING PRACTICE**

### **CHANGE BATTER**

Pick a player from any MLB™ team.

### **PITCHING SETUP**

Select the type, location, speed, accuracy and handedness of the pitches.

### **BACK**

Return to the Main Menu.

### **PLAY BALL**

Begin Batting Practice.

## **HOME RUN DERBY™**

### **TOP HITTERS BOARD**

View the Top 5 Hitters.

### **SELECT PLAYERS**

Select up to 4 players to play in the Derby. Choose your sluggers from any MLB™ team.

### **PLAY BALL**

Hit as many home runs as you can. Your longest homer will be recorded for posterity. Each swing at the ball that does not result in a home run will count as an out. 10 outs and you're out. Go out there and punish that stadium!



## **SEASON**

### **TEAM SELECTION**

Select any Major League Baseball® team. Choose from the Eastern, Central and Western divisions for both the American League™ and National League™.

### **SEASON LENGTH**

Select from 16, 81 or 162 game seasons.

### **SEASON STANDINGS**

View the current season standings of the League, the current schedule for your team or erase the current season. The Season Standings screen also appears at the end of each game.

## **PLAYOFFS**

### **TEAM SELECTION**

Select any team in the MLB™.

### **NEXT GAME**

Begin the next game of the series.

### **BRACKET**

Display the matchups for National League™ and American League™ Playoffs. Press the **B** Button to return to the previous screen.

### **BACK**

Return to the Main Menu.

### **ERASE**

Remove all played playoff series games and pick a new playoff team.



## NOTES

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